



EXTRAS: CREATE-A-LANDSER

Assemble your Squad!



CREATE-A-LANDSER

We're gearing up to join the final defence of Paris with a three scenario mini-campaign using the fantastic Firefight! rules.

The protagonists of this campaign, titled *The Last Gasp* are soldiers from the unfortunate 325th Security Division, assigned with cracking down on partisan activity and keeping the Allies out of the city.

Use the tables to create some soldiers for your squad - putting names and faces to your miniatures!

The d66:

Some of the tables presented in this publication use the unusual d66 to generate results. Simply roll 2d6, counting one as the "tens" digit, and the other as the "unit."

It may help to have two different colours of dice when rolling on these tables.

Before the War:

Men from all walks of life heard the call to battle, dashing down to their local recruiting office to join the *Wehrmacht*! Roll 2d6 to discover what they did before signing up.

Result	Occupation	Result	Occupation
2	Farmhand	8	Criminal
3	Factory Worker	9	Civil Servant
4	Shopkeeper	10	Landespolizei
5	Teacher	11	Sturmabteilung (SA)
6	Survivalist	12	Choose One
7	Entertainer		

During the Occupation

The security divisions were formed from second-line infantry units, many of whom had seen service in other parts of France during the German Occupation.

Result	Experience
2	Nouvion: The character was under the command of Oberst Von Strom, and got caught up in a series of unbelievable encounters with the French Resistance.
3	Atlantic Wall: The character was assigned to defend a fortified position and spent their time patrolling the coast.
4-5	Russian Front: The character fought against the Communists in the hellish struggle for Eastern Europe.
6-9	Garrison Duty: The character was part of a rural garrison and spent their time doing very little.
10-12	Anti-Partisan Duty: The character has spent most of their time patrolling the countryside in search of the maquis.

Life in Paris

The 325th Security Division has been stationed in Paris for the best part of a year. What has the character been up to in that time?

Result	Experience
2	Settling: The character has found a new family - perhaps a war widow and her children or a charming prostitute with a heart of gold.
3-4	Gambling: The character has become a regular in Paris' many gambling dens, frittering their money away on cards and drink.
5-6	Racketeering: The character has been swept into the world of organised crime, extorting protection money and dealing in black market goods.
7-8	Skiving: The character has spent their time malingering, avoiding their senior officers and any tasks thrown their way.
9-10	Carousing: The character has made many friends and taken many lovers from the local populace.
11-12	Brawling: The character has made a name for themselves as a fighter - either in back alley brawls or in the boxing ring.

Ranks:

Use the rank tables as a guideline for where the character will fit in your force!

Enlisted Men & NCOs:

Rank	Insignia	UK Equivalent
<i>Grenadier</i>		Private
<i>Obergrenadier</i>		Private (After 12 months)
<i>Gefreiter</i>		Lance Corporal
<i>Obergefreiter</i>		Lance Corporal (6 years of Service)
<i>Unteroffizier</i>		Corporal
<i>Unterfeldwebel</i>		Sergeant
<i>Feldwebel</i>		Staff Sergeant

Commissioned Officers:

Rank	Insignia	UK Equivalent
<i>Leutnant</i>		2nd Lieutenant
<i>Oberleutnant</i>		Lieutenant
<i>Hauptmann</i>		Captain
<i>Major</i>		Major

Names:

Pretty self-explanatory; roll 2d66 to determine your character's first and second names.

Result	First Name	Result	First Name
11	Konrad	42	Max
12	Elias	43	Micha
13	Ulli	44	August
14	Helmut	45	Bruno
15	Arnold	46	Hartmann
16	Engelbert	47	Timo
17	Herbert	48	Fritz
18	Erich	49	Eckehard
19	Oswald	50	Hugo
20	Silvester	51	Phillip
21	Klaus	52	Lars
22	Florian	52	Sven
23	Rainer	48	Wieland
24	Arthur	49	Karl
25	Heinrich	50	Ferdinand
26	Arno	51	Josef
27	Wolfgang	52	Gerhard
28	Dietrich	53	Adolf
29	Jonas	54	Axel
30	Helfried	55	Niklaus
31	Willi	56	Wulf
32	Roland	57	Soren
33	Ulrich	58	Christian
34	Walther	59	Leopold
35	Leo	60	Henrik
36	Tobias	61	Dieter
37	Sieghard	62	Reinhard
38	Rudi	63	Hendrik
39	Fabian	64	Thilo
40	Joachim	65	Heinz
41	Gunther	66	Elmo

Result	Second Name	Result	Second Name
11	Rapp	42	Bottcher
12	Glas	43	Waltz
13	Andres	44	Wolf
14	Schlusser	45	Salzwedel
15	Schmitt	46	Rademacher
16	Kiel	47	Eckstein
17	Siekert	48	Krebs
18	Brodbeck	49	Hüber
19	Mann	50	Holtzer
20	Hassel	51	Becke
21	Fromm	52	Althaus
22	Kohler	52	Drechsler
23	Schnur	48	Armbruster
24	Blecher	49	Bachmann
25	Neumann	50	Gross
26	Leitner	51	Hofmann
27	Kiefer	52	Kunkel
28	Bretz	53	Busch
29	Wehner	54	Gensch
30	Pawlitzki	55	Strobel
31	Wetzel	56	Weiss
32	Kneib	57	Kruse
33	Scheer	58	Langer
34	Sorge	59	Baum
35	Franke	60	Gehrig
36	Blumenthal	61	Tschida
37	Schlimme	62	Reyer
38	Ingersleben	63	Farber
39	Brand	64	Wagner
40	Bachmann	65	Scholz
41	Stark	66	Bader



Personality Traits:

Get a glimpse at your character's personality by rolling 2d66.

Result	First Trait	Result	First Trait
11	Bloodthirsty	42	Sly
12	Adventurous	43	Obedient
13	Conscientious	44	Laziness
14	Cultured	45	Pompous
15	Dependable	46	Sarcastic
16	Discreet	47	Cowardly
17	Fair	48	Quarrelsome
18	Fearless	49	Aloof
19	Observant	50	Unruly
20	Impartial	51	Bossy
21	Independent	52	Conceited
22	Optimistic	52	Ambitious
23	Persistent	48	Cheerful
24	Capable	49	Creative
25	Charming	50	Disciplined
26	Precise	51	Energetic
27	Confident	52	Focused
28	Dutiful	53	Genuine
29	Encouraging	54	Jovial
30	Reliable	55	Insightful
31	Exuberant	56	Mature
32	Helpful	57	Open minded
33	Humble	58	Organized
34	Suave	59	Outgoing
35	Imaginative	60	Patient
36	Meticulous	61	Perceptive
37	Obsessive	62	Sadistic
38	Unpalatable	63	Blunt
39	Doomed	64	Morose
40	Unhinged	65	Wild
41	Sloppy	66	Pick One

Result	Second Trait	Result	Second Trait
11	Flirtatious	42	Cunning
12	Trusting	43	Valiant
13	Picky	44	Sullen
14	Dishonesty	45	Finicky
15	Pompous	46	Arrogant
16	Sneaky	47	Rude
17	Impulsive	48	Self centred
18	Surly	49	Unfriendly
19	Impulsive	50	Stingy
20	Vulgar	51	Malicious
21	Obnoxious	52	Accepting
22	Assertive	52	Careful
23	Considerate	48	Courteous
24	Decisive	49	Devoted
25	Earnest	50	Efficient
26	Enterprising	51	Enthusiastic
27	Friendly	52	Gentle
28	Good natured	53	Gregarious
29	Hard working	54	Honest
30	Logical	55	Loyal
31	Polite	56	Punctual
32	Aggressive	57	Quiet
33	Rational	58	Realistic
34	Resourceful	59	Self controlled
35	Selfless	60	Thorough
36	Sincere	61	Truthful
37	Scathing	62	Sarcastic
38	Miserable	63	Musical
39	Aloof	64	Melancholy
40	Unpredictable	65	Strange
41	Romantic	66	Pick One

Sample Characters:

- » **Gefreiter Elmo Bottcher:** A former butcher who fought at Leningrad before being reassigned westward. He surrounds himself with other people to drive away his demons. He is renowned for his quick temper and flirtatious manner.
- » **Obergrenadier Ulrich Kohler:** A gameskeeper driven mad by the boredom of garrison duty, he's a compulsive gambler with a cunning streak and a charming smile.
- » **Grenadier Bruno Reyer** Dredged from some German inner-city dungeon, Bruno has acquired a reputation for violence across Paris' many bars and restaurants. His ruthless streak is mediated by an adherence to a thief's code.